

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <sys/time.h>
#include <sys/wait.h>

#define MSGSIZE 6
char *msg1 = "hello";
char *msg2 = "bye!";

void parent(int p[2]);
int child(int p[2]);

void main()
{
    int pip[3][2];
    int i;

    for (i = 0; i < 3; i++) {
        if (pipe(pip[i]) == -1) {
            perror("pipe call");
            exit(1);
        }

        switch (fork()) {
            case -1 :
                perror("fork call");
                exit(2);
            case 0 :
                child(pip[i]);
        }
    }
    parent(pip);

    exit(0);
}
```

```

void parent(int p[3][2])
{
    char buf[MSGSIZE], ch;
    fd_set set, master;
    int i;

    for (i = 0; i < 3; i++)
        close(p[i][1]);

    FD_ZERO(&master);
    FD_SET(0, &master);
    for (i = 0; i < 3; i++)
        FD_SET(p[i][0], &master);

    while (set = master, select(p[2][0] + 1, &set, NULL, NULL, NULL) > 0) {
        if (FD_ISSET(0, &set)) {
            printf("From standard input ... ");
            read(0, &ch, 1);
            printf("%c\n", ch);
        }

        for (i = 0; i < 3; i++) {
            if (FD_ISSET(p[i][0], &set)) {
                if (read(p[i][0], buf, MSGSIZE) > 0) {
                    printf("Message from pipe #%d\n", i);
                    printf("MSG=%s\n", buf);
                }
            }
        }
    }

    if (waitpid(-1, NULL, WNOHANG) == -1)
        return;
}
}

```

```
int child(int p[2])
{
    int count;

    close(p[0]);

    for (count = 0; count < 2; count++) {
        write(p[1], msg1, MSGSIZE);
        sleep(getpid() % 5);
    }

    write(p[1], msg2, MSGSIZE);
    exit(0);
}
```